**Haunted House Adventure**

Max Score: 12

It's time for the bad guys to be punished for causing trouble on Halloween! The two mischievous bad guys, Hongyi Wang and Tan Jien Henn, have escaped to a haunted house.

You need to assist Hiroto and his friends to catch them. However, the haunted house is filled with spooky surprises, and Hiroto needs your help to navigate the haunted house and avoid the two villains.

* The haunted house has several rooms, each with its own eerie description.
* Hiroto can only enter a room if it's safe (not guarded by Hongyi Wang or Tan Jien Henn) and if the room itself is not too spooky.
* A room is considered too spooky if its description contains the word “terrifying”.
* A room is considered guarded by villains if its description contains the name “Hongyi Wang” or “Tan Jien Henn” or “whisper” or any "voice".
* Hiroto needs to get through at least half of the room to catch the villains.

Create an algorithm to check the descriptions of each room and determine how many rooms Hiroto can safely enter and whether Hiroto can successfully catch them

**Input Format**

A *string* of room descriptions seperated by a comma

**Constraints**

*input.length* < 10 million

**Output Format**

The *number of rooms* Hiroto can safely enter followed by a space and a *True* (if Hiroto can catch the villains) or a *False* (if Hiroto can not catch the villains)

**Sample Input 0**

"A dimly lit hallway","A spooky,terrifying chamber","A dusty library","A room filled with whispers", "Hongyi Wang is in the room"

**Sample Output 0**

2 False